



COMP 125: Basics of Computer Organization

Week 05, Lab 04



Lab 04

We are going to practice top-down programming.

Program the following. Make sure you break the problem down into pieces - don't try to tackle the whole thing at once! Put pseudocode in comments in your code.

Write a program that calls a custom function, called `circle_drawing( )`, that takes an argument indicating the number of circles to draw. Up to five circles can be requested. The circles should not touch, they should be different colors, and each should be at least 10 pixels in diameter.